My subjective opinion on console generations and modern games

This entry is made in this particular way because the website with the list of games has grown to such a size that, in order to make it convenient to browse, I was forced to add table sorting using JavaScript so that people could somehow browse it on smartphones and other devices (yes, we live in a time when no one remembers ctrl+F anymore).

This page also evolved through many iterations before I even thought of creating this blog in its current form.

[Page with list of games](#)

A few words of explanation

In the future, I plan to write a post about my favorite retro games, because this list mainly concerns games that are relatively new (released in the 6th generation of consoles and/or later) and do not evoke any emotions in me, nor is their history interesting (as products created for profit), nor is the gameplay itself (which is modeled on something that already exists). Therefore, these ratings are more from the perspective of what I think the product is like, rather than how innovative the game itself is (although I also wrote a little about that in these ratings). The table format also forces me to write a maximum of 2-3 sentences per game. Perhaps I will write a more extensive review of my favorite platforms when it comes to retro games.

I also omitted competitive games such as LoL, TF2, CS:GO, Fortnite, etc. from this list. Why? Mainly because these games are not closed compositions, and if I wanted to evaluate them, I would have to evaluate a specific season in a given game, for example. Secondly, because I am not a fan of such games (I had a moment in my life when I tried to play TF2), I don't like them. Thirdly, from an ethical point of view, I disagree with what these games represent or have in their content: microtransactions, buying and trading skins, many anti-cheat systems do not work on Linux and not because it is technically impossible, but because many of the companies responsible for these games have decided to exclude the entire Linux system because it is by definition incompatible with anti-cheat systems here you can read more about this topic. Most games of this type fall under at least these

two accusations.

Games	1: seasons	2: skins	3: Anticheat on linux
LoL	✔	✔	☐
TF2	☐	✔	✔ (VAC)
CS:GO	✔	✔	✔ (VAC)
Fortnite	✔	✔	☐

This post would be far too long (and it was only supposed to be a redirect to my page with a list of games) if I wanted to explain and describe in detail why I think these three points work against players. However, to sum up, if a game meets at least two of these points, I don't think it makes sense for me to spend the time needed to write a blog post about it or rate it on my list.

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